**HORSHAM AREA PRIMARY SCHOOLS YEAR 5 FOOTBALL CUP 18/3/22 – FIXTURES**

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| **TIME** | **PITCH 1 (ENTRY GATE SIDE)** | **PITCH 2** | **PITCH 3** | **PITCH 4** |
|  | **PHASE 1** | | | |
|  | **GROUP A**  **Leechpool B, Shelley, Southwater A, Slinfold** | **GROUP B**  **St Mary’s Pulborough, St Robert Southwell, Heron Way A** | **GROUP C**  **Leechpool A, Castlewood, Heron Way B** | **GROUP D**  **Kingslea, Arunside, Southwater B** |
| 4.08-4.21 | MATCH 1  Leechpool B v Southwater A | Pulboro v Rob South | Heron Way B v Castlewood | Arunside v Southwater B |
| 4.23-4.36 | MATCH 2  Shelley v Slinfold | Pulboro v Heron Way A | Heron Way B v Leechpool A | Kingslea v Southwater B |
| 4.38-4.51 | Winner M1 v\* Winner M2 | Rob South v Heron Way A | Castlewood v Leechpool A | Kingslea v Arunside |
|  | **PHASE 2** | | | |
|  | **WINNERS GROUP**  **(FOR PLACES 1-4TH)** | **SECONDS GROUP**  **(FOR PLACES 5-8TH)** | **THIRDS AND FOURTH GROUP**  **(FOR PLACES 9-13TH)** | |
| 4.54-5.07 | MATCH 3  Gp A 1st v\* Gp B 1st | MATCH 5  Gp A 2nd v\* Gp B 2nd | MATCH 7  Loser M1 v\* Loser M2 | MATCH 8  3rd Gp C v\* 3rd Gp D |
| 5.09-5.22 | MATCH 4  Gp C 1st v\* Gp D 1st | MATCH 6  Gp C 2nd v\* Gp D 2nd | MATCH 9  Winner M7 v\* 3rd Gp B | Loser M7 v Loser M8 |
| 5.24-5.37 | THIRD PLACE  Loser M3 v Loser M4 | SEVENTH PLACE  Loser M5 v Loser M6 | NINTH PLACE  Winner M8 v Winner M9 | Loser M7 v Loser M9 |
| 5.39-5.52 | FINAL  Winner M3 v\* Winner M4 | FIFTH PLACE  Winner M5 v Winner M6 |  | Loser M8 v Loser M9 |
| PLACINGS | 1st  2nd  3rd  4th | 5th  6th  7th  8th | 9th  10th  11th  12th  13th | |

13 minute duration matches played with half-time straight turnaround at 6 minutes

Group points attribution - 5 points for a win, 3 for a draw, 1 for a loss, 1 for loss but score 50% or more of opponent’s winning goal total

Group placing decisions taken with the following order of references:

1. Group points won
2. Goal difference
3. Goals scored

Matches marked with an asterix \* will be settled by a footgolf challenge if level at full-time. This will involve one player (any player in the squad) from each team being nominated to simultaneously (with the ref giving a 3-2-1 countdown) kick a ball each from opposite goal-lines towards a centre-spot marked with a disc cone or similar. The ball coming to rest closest to the centre-spot will be deemed the winner. If the two balls hit each other the challenge will be unaffected and the result will stand

3rd, 5th, 7th and 9th place play-off matches that are drawn will result in a shared placing